

REPUBLIC OF THE PHILIPPINES

SANGGUNIANG BAYAN NG MANDALUYONG

MANDALUYONG, METRO MANILA

ORDINANCE NO. 107, S-1992

ORDINANCE REGULATING THE USE OF PUBLIC PLACES AS STORAGE FOR CONSTRUCTION MATERIALS.

Section 1. It shall be unlawful for the owner of a building, house or other structure under construction, repair or demolition to keep, store or place in any public place, sidewalk, alley, road or street, or part or portion thereof, construction materials of whatsoever nature, whether used or new, including debris caused by the construction, repair or demolition without a previous permit as herein provided.

Section 2. Upon approval of this Ordinance, any person who desires to keep, store or place construction materials of whatsoever nature, whether used or new, including construction debris, being used or intended to be used in the construction, repair or demolition of a building, house or similar structure shall apply for a Permit for that purpose with the Office of the Building Official.

Section 3. The permit required under this Ordinance shall be issued by the Building Official upon application and only after the payment of the following fees:

<u>Use of sidewalk</u>

- a) Up to 20 square meters.....P150.00/month
- b) Every square meter or fraction thereof in excess of 20 sq.m. P20.00/month

Use of alley, street or any public place:

- a) Up to 20 square meters.....P250.00/month

Section 4. In addition to the fees prescribed above, applicant shall deposit with the Municipal Treasurer an amount computed, as follows:

For use of space from
one (1) to ten (10)
lenial meters - P1,000.00; and

For every lenial meter or fraction thereof in excess of ten (10) - 500.00.

Section 5. The amount deposited as required under the preceding paragraph shall be refundable to the applicant only upon issuance by the Building Official of a certification to the effect that the premises occupied and used by virtue of the permit issued had been cleaned and cleared of any debris whatsoever and that no damage to any infrastructure had been caused by such occupation and use.

Section 6. The application for permit shall state the place where the construction, repair or demolition shall be made and the estimated duration thereof.

Section 7. The application and the permit herein required shall be in such form as may be designed by the Building Official; provided, however, that no permit shall be issued that will authorize the occupancy and use of more than fifteen (15%) percent of the Road Right of Way.

Section 8. The permit herein required shall be posted at a conspicuous place where the construction materials are kept, stored or placed throughout the duration of the construction, repair or demolition.

Section 9. Any person who shall keep, store or place in any public place, sidewalk, alley, road or street, or part or portion thereof, construction materials of whatsoever nature, whether used or new, including debris, being used or intended to be used in the construction, repair or demolition of a building, house or other structure without the permit herein required shall be punished with a fine of not less than P1,000.00 but not more than P2,500.00 or imprisonment of not less than three (3) months but not more than six (6) months, or both at the discretion of the court.

Section 10. If the offender is a corporation or a partnership, the penalty provided above shall be imposed upon the President or Managing Partner, as the case may be.

Section 11. The provisions of existing ordinance not consistent with the above provisions are hereby repealed.

Section 12. This Ordinance takes effect thirty (30) days after publication in a newspaper of general circulation in Mandaluyong, Metro Manila.

ENACTED this 21st day of October, 1992 at Mandaluyong, Metro Manila.

> I HEREBY CERTIFY THAT THE FOREGOING ORDINANCE WAS ENACTED AND APPROVED BY THE SANGGUNIANG BAYAN OF MANDALUYONG IN REGULAR SESSION HELD ON OCTOBER

21, 1992.

ROMAN DELIS Municipal Seco

ATTESTED:

APPROVED:

MATON H. GUZHAN, M.D. Vice-Mayor

Presiding Officer

BENJAMIN S \ABALOS